



# Creative Curriculum Ancient Greece

Year  
5

Autumn (Second Half-Term): 3<sup>rd</sup> November to 19<sup>th</sup> December 2014

## The Hook

We will be exploring an architect's world as we discover how we can use computer aided design software (CAD) to bring imaginative creations to life! Our hook will run all the way through the unit as we explore some of the most famous Greek temples and structures, learning about the history of the Gods and rulers they were built in tribute to...



## Teasers

Look out on our website for:

- Pictures of the topic based work we do on class.
- Videos and audio of some of our literacy work throughout the half term. We are hoping to produce a podcast very soon!
- Some of our homework will be linked to the ideas of contrasting heroes and villains through more modern characters.

## Outdoor Learning and Outside Agencies

We will take the opportunity to explore the Ancient Olympic games and try out some of the events for ourselves.

We will be using an app called 'Coach's Eye' to record some of our events and play them back in slow motion. This will let us evaluate our technique and think about how to improve it further.

## Celebration

In Year 5, we celebrate good work all of the time. The children work hard and like to show off what they do to others. Please visit our class website ([caedmon5.jimdo.com](http://caedmon5.jimdo.com)) or our **brand new** whole-school digital portfolio ([www.caedmonict.com](http://www.caedmonict.com)) for regular updates.

## As writers, we will...

Much of this half term will focus on writing a story based on Greek myths and legends. This will include everyone designing their own Greek hero/God and villain and thinking how to develop their character to entertain the reader throughout the traditional five-part story structure.

Other work will include a tasting event leading to the design and publication of the menu for a sumptuous Greek banquet.

## As artists and designers, we will...

- Use computer-aided design software to design and create our own Greek temple or monument.
- Understand how CAD is used in the real world today.
- Follow the methods of artists and architects in order to plan an effective structure.
- Manipulate tools within the software to create the effects we need.

Download at [www.sketchup.com](http://www.sketchup.com) - it's free!

## As historians, we will...

- Plan our own learning to learn about the things that interest us most.
- Discover how Ancient Greece was organised into different states, frequently at war with each other.
- Learn about famous individuals from this time and place, such as Plato, Aristotle and Alexander the Great.
- Delve into what daily life was like and how it differed for girls and boys.



## As geographers, we will...

- Consider where the states were located within Ancient Greece.
- Explain how the climate was important for daily life, particularly how it had an impact on people's diets.

## As mathematicians, we will...

- Learn about some of the Greek ideas about Maths – we'll even have a look at Pythagoras' theorem of right-angled triangles.
- Understand ways the Greeks found prime numbers 2000 years ago, using the sieve of Eratosthenes to sort the numbers.