

Year Group: 2	Term: Summer 2	Topic: Video & Animation
NC Links		
<ul style="list-style-type: none"> • Use technology purposefully to create, organise, store, manipulate and retrieve digital content • Recognise common uses of information technology beyond school 		
Other Curriculum Links		
Current literacy text, History (<i>Great Fire of London</i> or <i>Significant People in History</i>), Geography (<i>Antarctica</i> or <i>Comparing Mexico to NE</i>)		
Topic Overview		
<p>In this topic, children will consolidate knowledge of using 'Our Story' in Year 1 and design their own comic using a mix of photography, design and story mapping. Children can create their own illustrations using the iPad cameras and uploading the images. As an additional activity, teachers may also want to teach photo-editing skills using 'Moldiv', 'Colour Splash', 'Pixomatic', 'Green Screen' 'SuperPower FX' and 'Skitch' apps and explore the different effects and filters than can be applied. This will also give the children an opportunity to 'app smash' and upload content to their final comic. Children could plan their story using a storyboard either as a class/small groups/independently. Children may also want to use the internet to help research aspects of their story or characters. The theme of each comic could be about a superhero they must create or a current topic/text being taught in class. Comic Life is available but children should be familiar and comfortable with Comic Touch first. This is a simpler version of the app that may be easier for the children to navigate around.</p>		
Links to Rights Respecting		
<p>Article 17 - Every child has the right to reliable information from the media. This should be information that children can understand. Governments must help protect children from materials that could harm them.</p> <p>Article 28 - Every child has the right to an education. Primary education must be free and different forms of secondary education must be available to every child. Discipline in schools must respect children's dignity and their rights.</p>		
Links to North East Ambition		
<p>Children will look at different careers within computing and how the subject is evolving every day. Teachers can reference jobs/companies that are recognised globally (apple, Microsoft etc.) or locally (Sunderland Nissan, Newcastle University, CAS). Jobs may include: Engineer, Game Designer, Cyber Crime Officer, Photographer, Video Animator, Office Worker etc.</p> <p>GATSBY BENCHMARK 3 GATSBY BENCHMARK 4 GATSBY BENCHMARK 5</p>		

Possible Visits/Visitors

Essential Subject Skills to be covered

- The ability to communicate ideas well by using applications and devices throughout the curriculum.

Overall Learning Outcomes

The main learning outcomes for children will be to use an iPad to take photographs and upload them using the camera and the Comic Life or Comic Touch app. Children should then be able to manipulate images by editing their size and position on the page. Another skill children should learn, will be adding text to a page and editing the sizing and font. If teachers opt to use other photo design apps, children may want to consider colouring/filters and their importance to illustrations when telling stories. At the end of the unit, children should then be able to begin reviewing their own work and make any necessary changes.

Learning Intentions (for use in self assessment at end of topic)

- I can use the camera on the iPad
- I can upload a photo to Comic Life or Comic Touch
- I can drag and move a photo
- I can change the size of a photo
- I can add text to comic life
- I can edit the format of text on comic life
- I can edit and delete/add things from my work
- (optional) I can edit the filter of a photo using photo design software

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Possible Activities		
<ul style="list-style-type: none">• Create a storyboard• Write a comic using Comic Life or Comic Touch• Design and create characters/setting for a comic• Take photos to illustrate a comic• Edit photos using photo design apps• Mind map and plan ideas using Popplet		
Suggested Strategies for Recording Learning		
<ul style="list-style-type: none">• Comic Life or Comic Touch• Moldiv• Popplet• Skitch• Colour Splash• Green Screen• Pixomatic• SuperPower FX		

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Assessment			
Ongoing assessment from guided activities, observations, discussions, questioning and work evidence. A suggested activity is: <ul style="list-style-type: none"> Final comic created at end of unit to help assess skills taught 			
	x.1	x.2	x.3
To communicate	Beginning to use a range of applications and devices in order to communicate ideas, work and messages.	Use a range of applications and devices in order to communicate ideas, work and messages.	Can independently use a range of applications and devices in order to communicate ideas, work and messages.
Looks	Beginning to set the appearance of some objects and create sequences of changes.	Set the appearance of objects and create sequences of changes.	Set the appearance of a wide range of objects and create sequences of changes.